

A Combinatorial Language for Put-based Bidirectional Programming

Hugo Pacheco

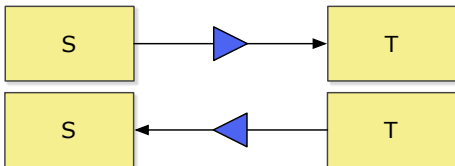
National Institute of Informatics, Tokyo, Japan

IPL Meeting

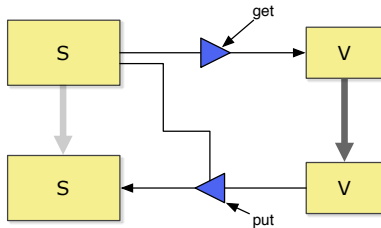
Tokyo - July 2nd, 2013

Bidirectional Transformations (BXs)

“A mechanism for maintaining the consistency of two (or more) related sources of information.”



- lenses are one of the most popular BX frameworks

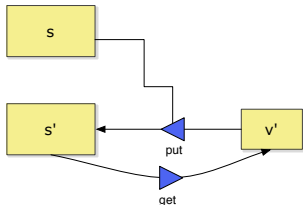


Framework

```
data  $s \Rightarrow v = \text{Lens } \{ \text{get} :: s \rightarrow v$ 
    ,  $\text{put} :: s \rightarrow v \rightarrow s \}$ 
```

- PUTGET law

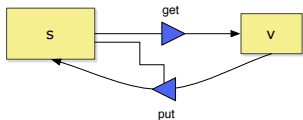
put must translate view updates exactly.



$$\text{get} (\text{put } s \ v') = v'$$

- GETPUT law

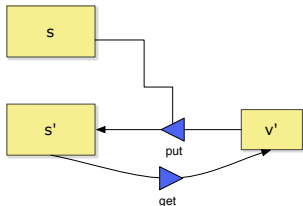
put must preserve empty view updates.



$$\text{put } s (\text{get } s) = s$$

- PUTGET law

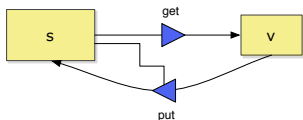
*put must translate
view updates exactly.
get defined for
updated sources.*



$$s' \in \text{put } s \ v' \Rightarrow v' = \text{get } s'$$

- GETPUT law

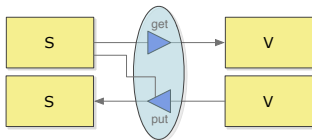
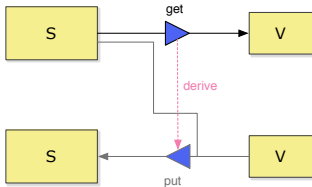
*put must preserve
empty view updates.
put defined for
empty view updates.*



$$v \in \text{get } s \Rightarrow s = \text{put } s \ v$$

Get-based lens programming

- BX applications vary on the bidirectionalization approach
- write a single program that denotes both transformations
- **bidirectionalization**: write *get* in a familiar (unidirectional) programming language and derive a suitable *put* through particular techniques
- **bidirectional programming languages**: programs can be interpreted both as a *get* function and a *put* function



Get-based lens programming

- common trait: write *get* and derive *put* automatically
- easy and maintainable
- but requires a careful tradeoff: **expressiveness** vs **updatability**
- **get-based** domain-specific lens languages:
 - *put* total (– expressiveness)



J. N. Foster, M. B. Greenwald, J. T. Moore, B. C. Pierce, and A. Schmitt

Combinators for bidirectional tree transformations: A linguistic approach to the view-update problem
ACM Transactions on Programming Languages and Systems, 2007.



H. Pacheco and A. Cunha

Generic Point-free Lenses
Mathematics of Program Construction, 2010.

- *put* partial (– updatability)



D. Liu, Z. Hu, and M. Takeichi

Bidirectional interpretation of XQuery
Partial Evaluation and Program Manipulation, 2007.

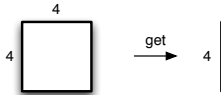


Z. Hu, S.-C. Mu, and M. Takeichi

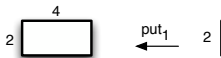
A programmable editor for developing structured documents based on bidirectional transformations
Higher Order and Symbolic Computation, 2008.

Motivation - Ambiguous *put*

- unavoidable ambiguity: it is well-known that there are many possible well-behaved *puts* for a *get*



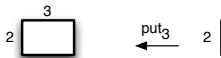
$height : (Int, Int) \rightarrow Int$
 $height(w, h) = h$



-- keep original width
 $putheight_1 : (Int, Int) \rightarrow Int \rightarrow Int$
 $putheight_1(w, h) h' =$
let $w' = w$ in (w', h')



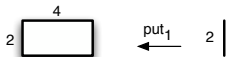
-- keep the width/height ratio
 $putheight_2 : (Int, Int) \rightarrow Int \rightarrow Int$
 $putheight_2(w, h) h' =$
let $w' = h' * (w / h)$ in (w', h')



-- default width
 $putheight_3 : (Int, Int) \rightarrow Int \rightarrow Int$
 $putheight_3(w, h) h' =$
let $w' = \text{if } h' \equiv h \text{ then } w \text{ else } 3$ in (w', h')

Motivation - An unpractical assumption

- *get*-based programming has an implicit assumption that *it is sufficient to derive a suitable put that can be combined with get to form a well-behaved lens.*
- but **the** most suitable *put* does not exist!
- for *get = height...*
 - shall *put_{height}* preserve the width? (rectangle)



- shall *put_{height}* update the width? (square)



- each BX approach will provide its own (typically conservative) solution! \Rightarrow boom of BX approaches over the last 10 years

Lemma

Given a put function, there exists at most one get function such that GETPUT and PUTGET hold.

Theorem (Uniqueness of *get* for well-behaved (partial) *put*)

Assume a put function such that:

- 1 *(flip put) v is idempotent, i.e., $put (put s v) v = put s v$*
- 2 *put s is injective*

Then (a) there is exactly one get function such that the resulting lens is well-behaved and (b) $get s = v \Leftrightarrow s = put s v$



S. Fischer, Z. Hu and H. Pacheco

"Putback" is the Essence of Bidirectional Programming

GRACE-TR 2012-08, GRACE Center, National Institute of Informatics, December 2012.

Put-based bidirectional programming

- *get*-based = maintainability at the cost of expressiveness or updatability

- write a *get* program from S to V

$$S \xrightarrow{f} U \xrightarrow{g} V$$

- however, writing $put : S \rightarrow V \rightarrow S$ is much more difficult than writing $get : S \rightarrow V$

- **idea**: language of injective “*put s*” combinators from V to S

$$S \xleftarrow{f} U \xleftarrow{g} V$$

- *put*-based = fully describe a BX!

Framework

```
data  $s \Leftarrow v = Putlens \{ put :: Maybe\ s \rightarrow v \rightarrow s$   
    ,  $get :: s \rightarrow v \}$ 
```

A point-free put-based bidirectional language

- functional languages: **data domain** of algebraic data types
- algebraic data types = trees = sums of products

data $[a] = [] \mid a : [a]$

data *Maybe* $a = \text{Nothing} \mid \text{Just } a$

$$\begin{array}{c} [A] \\ \text{out} \downarrow \uparrow \text{in} \\ 1 + A \times [A] \end{array}$$

Maybe A

$$\text{out} \downarrow \uparrow \text{in}$$

$$1 + A$$

- we will build a point-free *put* language that reverses...



H. Pacheco and A. Cunha

Generic Point-free Lenses

Mathematics of Program Construction, 2010.

... and is inspired in the injective language from...



S.-C. Mu, Z. Hu, and M. Takeichi

An injective language for reversible computation

Mathematics of Program Construction, 2004.

... but is far more expressive!

- elegant formalism to introduce computational effects in functional languages

class *Monad* *m* **where**

return :: $a \rightarrow m\ a$

$(\gg=)$:: $m\ a \rightarrow (a \rightarrow m\ b) \rightarrow m\ b$

fail :: $m\ a$

$return\ x \gg= f = f\ x$

$m \gg= return = m$

$(m \gg= f) \gg= g = m \gg= (\lambda x \rightarrow f\ x \gg= g)$

$fail \gg= (\lambda x \rightarrow m) = fail$

- imperative-style **do** notation

do $x \leftarrow mx$

$y \leftarrow my$

return $(f\ x\ y)$

- identity monad (Simple function application)

instance *Monad Identity* **where** ...

runIdentity :: *Identity a* → *a*

- reader monad (Read values from a shared environment)

instance *Monad (Reader r)* **where** ...

ask :: *Reader r r*

withReader :: (*r* → *r'*) → *Reader r' a* → *Reader r a*

runReader :: *Reader r a* → *r* → *a*

- state monad (Read/write values from/to a shared state)

instance *Monad (State s)* **where** ...

getState :: *State s s*

putState :: *s* → *State s ()*

runState :: *State s a* → *s* → (*a*, *s*)

Monadic put-based framework

- we augment put functions with an arbitrary monad
- users can instantiate the monad with suitable computational effects in order to refine *put* behavior
- forward *get* functions remain purely functional
- does not affect well-behavedness

Framework

data $s \leftarrow_m v = \text{PutLens} \{ \text{put} :: \text{Maybe } s \rightarrow v \rightarrow m s$
 $, \text{get} :: s \rightarrow v \}$

$$s' \in \text{put } s \ v' \Rightarrow \text{get } s' = v' \quad \text{PUTGET}_{\leftarrow}$$

$$v \in \text{get } s \Rightarrow \text{return } s = \text{put } s \ v \quad \text{GETPUT}_{\leftarrow}$$

Monadic put-based framework

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~~$v \in \text{get } s \Rightarrow \text{return } s = \text{put } s \ v$~~ GETPUT \leftarrow

Monadic put-based framework

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Framework

```
data  $s \leftarrow_m v = \text{PutLens} \{ \text{put} :: \text{Maybe } s \rightarrow v \rightarrow m s$   
     $, \text{get} :: s \rightarrow v \}$ 
```

$s' \in \text{put } s v' \Rightarrow \text{get } s' = v'$ PUTGET \leftarrow

$v \in \text{get } s \wedge m = \text{put } s v \Rightarrow \text{assert } (\equiv s) m = m$ GETPUT \leftarrow

$\text{assert} :: \text{Monad } m \Rightarrow (a \rightarrow \text{Bool}) \rightarrow m a \rightarrow m a$

Identity and Composition

$$\text{id} \in V \leftarrow_{\mu} V$$

$$\text{id} :: v \leftarrow_m v$$

$$\text{id } s \ v' = \text{return } v'$$

$$\frac{f \in S \leftarrow_{\mu} U \quad g \in U \leftarrow_{\mu} V}{f \circ_{\langle} g \in S \leftarrow_{\mu} V}$$

$$f \circ_{\langle} g \in S \leftarrow_{\mu} V$$

$$(\circ_{\langle}) :: (s \leftarrow_m u) \rightarrow (u \leftarrow_m v) \rightarrow (s \leftarrow_m v)$$

$$(f \circ_{\langle} g) \text{ Nothing } v' = \mathbf{do} \ u' \leftarrow g \text{ Nothing } v' \\ \qquad \qquad \qquad f \text{ Nothing } u'$$

$$(f \circ_{\langle} g) (Just \ s) \ v' = \mathbf{do} \ u' \leftarrow g (Just (get \ f \ s)) \ v' \\ \qquad \qquad \qquad f (Just \ s) \ u'$$

- implementation is well-behaved but partial
- semantic set-theoretic types: well-typed lenses are total

Filtering and bottom

$\Phi \ V_1 \in (V_1 \leftarrow_{\mu} V_1)$
$\Phi :: (v \rightarrow Bool) \rightarrow (v \leftarrow_m v)$ $\Phi \ p \ s \ v' = \mathbf{if} \ p \ v' \ \mathbf{then} \ \mathit{return} \ v'$ $\qquad \qquad \qquad \mathbf{else} \ \mathit{fail}$

$\mathit{bot} \in$ $(\emptyset \leftarrow_{\mu} \emptyset)$
$\mathit{bot} :: s \leftarrow_m v$ $\mathit{bot} \ s \ v' = \mathit{fail}$

- partial *put*: only certain views are permitted

Effectful put computations

$$\frac{f \in \text{Maybe } S \rightarrow V \rightarrow \mu \text{ } 1 \quad g \in S \Leftarrow_{\mu} V}{\text{effect } f \ g \in S \Leftarrow_{\mu} V}$$

$\text{effect} :: (\text{Maybe } s \rightarrow v \rightarrow m \ ()) \rightarrow (s \Leftarrow_m v) \rightarrow (s \Leftarrow_m v)$
 $\text{effect } f \ g \ s \ v' = \mathbf{do} \ f \ s \ v'$
 $\qquad \qquad \qquad g \ s \ v'$

- run some monadic computation before executing a putlens
- does not affect well-behavedness

Add first element to the source

$$\frac{P \subseteq S_1 \times V \quad f \in \text{Maybe } P \rightarrow V \rightarrow \mu S_1 \quad f (\text{Just } (s_1, v)) \ v = \text{return } s_1}{\text{addfst } f \in P \leftarrow_{\mu} V}$$

$\text{addfst} :: (\text{Maybe } (s_1, v) \rightarrow v \rightarrow m s_1) \rightarrow ((s_1, v) \leftarrow_m v)$
 $\text{addfst } f = \text{checkGetPut } \text{put}' \text{ where}$
 $\text{put}' \ s \ v' = \mathbf{do} \ s_1' \leftarrow f \ s \ v'$
 $\text{return } (s_1', v')$

- dynamic: repair source creation function to satisfy GETPUT
- static: possible dependency between view and source values

Keep first element in the source

$$\frac{f \in V \rightarrow \mu S_1}{\text{keepfstOr } f \in S_1 \times V \Leftarrow_{\mu} V}$$

$\text{keepfstOr} :: (v \rightarrow m s_1) \rightarrow ((s_1, v) \Leftarrow_m v)$

$\text{keepfstOr } f = \text{addfst } f' \textbf{ where } f' \textbf{ Nothing } v' = f v'$

$f' \textbf{ (Just } (s_1, v)) v' = \text{return } s_1$

$\text{keepfst} = \text{keepfstOr } (\lambda s v' \rightarrow \text{fail})$

Copy the view element

$$\text{copy} \in \{(v_1, v_2) \mid v_1 \in V \wedge v_2 \in V \wedge v_1 = v_2\} \Leftarrow_{\mu} V$$

$\text{copy} :: (v, v) \Leftarrow_m v$

$\text{copy} = \text{addfst } (\lambda s v' \rightarrow \text{return } v')$

Drop first element in the view

$$\frac{f \in V \rightarrow V_1}{\text{remfst } f \in V \Leftarrow_{\mu} \{(v_1, v) \mid v_1 \in V_1 \wedge v \in V \wedge v_1 = f v\}}$$

remfst :: $(v \rightarrow v_1) \rightarrow (v \Leftarrow_m (v_1, v))$
 remfst f s $(v_1', v') = \text{if } f v' \equiv v_1' \text{ then return } v' \text{ else fail}$

- partial *put*: equality test to guarantee injectivity
- for every pair (v_1, v) , v_1 can be reconstructed from $f v$

Apply two putlenses to both sides of a pair

$$\frac{f \in S_1 \leftarrow_{\mu} V_1 \quad g \in S_2 \leftarrow_{\mu} V_2}{f \otimes g \in S_1 \times S_2 \leftarrow_{\mu} V_1 \times V_2}$$

$(\otimes) :: (s_1 \leftarrow_m v_1) \rightarrow (s_2 \leftarrow_m v_2) \rightarrow ((s_1, s_2) \leftarrow_m (v_1, v_2))$

$(f \otimes g) \text{ Nothing } (v_1', v_2') = \mathbf{do}$

$s_1' \leftarrow f \text{ Nothing } v_1'$

$s_2' \leftarrow g \text{ Nothing } v_2'$

$\text{return } (s_1', s_2')$

$(f \otimes g) \text{ (Just } (s_1, s_2)) (v_1', v_2') = \mathbf{do}$

$s_1' \leftarrow f \text{ (Just } s_1) v_1'$

$s_2' \leftarrow g \text{ (Just } s_2) v_2'$

$\text{return } (s_1', s_2')$

Inject a tag in the view (user-specified predicate)

$$\begin{array}{l}
 p \in \text{Maybe } (V_1 + V_2) \rightarrow V_1 \cup V_2 \rightarrow \mu \text{ Bool} \\
 p (\text{Just } (\text{Left } v)) v = \text{return True} \\
 p (\text{Just } (\text{Right } v)) v = \text{return False}
 \end{array}$$

$$\text{inj } p \in V_1 + V_2 \leftarrow_{\mu} V_1 \cup V_2$$

$$\begin{array}{l}
 \text{inj } p :: (\text{Maybe } (\text{Either } v v) \rightarrow v \rightarrow m \text{ Bool}) \\
 \rightarrow (\text{Either } v v \leftarrow_m v)
 \end{array}$$

$$\text{inj } p = \text{checkGetPut } \text{put}' \text{ where}$$

$$\text{put}' s v' = \mathbf{do} \ b \leftarrow p \ s \ v'$$

$$\quad \mathbf{if} \ b \ \mathbf{then} \ \text{return } (\text{Left } v')$$

$$\quad \mathbf{else} \ \text{return } (\text{Right } v')$$

Inject a tag in the view (retrieved from the source)

$$\frac{p \in V \rightarrow \mu \text{Bool}}{\text{injsOr} \in V + V \leftarrow_{\mu} V}$$

$\text{injsOr} :: (v \rightarrow m \text{Bool}) \rightarrow (\text{Either } v \ v \leftarrow_m v)$

$\text{injsOr } p = \text{inj } p'$

where $p' \text{ Nothing } v' = p \ v'$

$p' \text{ (Just (Left } s)) } v' = \text{return True}$

$p' \text{ (Just (Right } s)) } v' = \text{return False}$

Inject left/right tags

$$\text{injl} \in V + \emptyset \leftarrow_{\mu} V$$

$\text{injl} :: \text{Either } v \ v_2 \leftarrow_m v$

$$\text{injrl} \in \emptyset + V \leftarrow_{\mu} V$$

$\text{injrl} :: \text{Either } v_1 \ v \leftarrow_m v$

Ignore tags in the view

$$\frac{f \in S_1 \leftarrow_{\mu} V_1 \quad g \in S_2 \leftarrow_{\mu} V_2 \quad S_1 \cap S_2 = \emptyset}{f \nabla g \in S_1 \cup S_2 \leftarrow_{\mu} V_1 + V_2}$$

$(\nabla) :: (s \leftarrow_m v_1) \rightarrow (s \leftarrow_m v_2) \rightarrow (s \leftarrow_m \text{Either } v_1 \ v_2)$
 $(f \nabla g) s (\text{Just } (\text{Left } v_1')) = \text{assert } (\text{disjoint } f \ g) (f \ v_1')$
 $(f \nabla g) s (\text{Just } (\text{Right } v_2')) = \text{assert } (\text{disjoint } g \ f) (g \ v_2')$
 $\text{disjoint } x \ y \ s = \text{isJust } (\text{get } x \ s) \wedge \text{isNothing } (\text{get } y \ s)$

- **constraint:** the domains of get_f and get_g must be disjoint to guarantee injectivity (we *get* through the same path as we have *put*)
- **extension** (“observable” *get* domains)

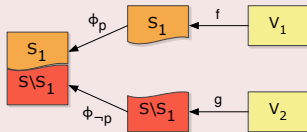
data $s \leftarrow_m v = \text{PutLens } \{ \text{put} : \text{Maybe } s \rightarrow v \rightarrow m \ s$
 $, \text{get} : s \rightarrow \text{Maybe } v \}$

Ignore tags in the view (source-based branching)

$$\frac{S_1 \subseteq S \quad f \in S_1 \leftarrow_{\mu} V_1 \quad g \in S \setminus S_1 \leftarrow_{\mu} V_2}{f \nabla_{S_1} g \in S \leftarrow_{\mu} V_1 + V_2}$$

$$\begin{aligned} \nabla. &:: (s \rightarrow Bool) \rightarrow (s \leftarrow_m v_1) \rightarrow (s \leftarrow_m v_2) \rightarrow (s \leftarrow_m \text{Either } v_1 \ v_2) \\ f \nabla_p g &= (\Phi \ p \circ f) \nabla (\Phi \ (\text{not} \circ p) \circ g) \end{aligned}$$

$$\begin{aligned} f \blacktriangleright g & \quad (S_1 = \text{dom}(\text{get } f)) \\ f \blacktriangleright_{\bullet} g & \quad (S_1 = \text{not} \circ \text{dom}(\text{get } g)) \end{aligned}$$



“Uninject” left/right tags

$$\text{uninj}_l \in V \leftarrow_{\mu} V + \emptyset$$

$$\text{uninj}_l :: v \leftarrow_m \text{Either } v \ v_2$$

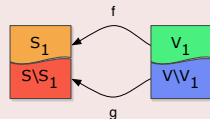
$$\text{uninj}_r \in V \leftarrow_{\mu} \emptyset + V$$

$$\text{uninj}_r :: v \leftarrow_m \text{Either } v_1 \ v$$

if-then-else view conditional

$$\frac{V_1 \subseteq V \quad f \in S_1 \Leftarrow_{\mu} V_1 \quad g \in S \setminus S_1 \Leftarrow_{\mu} V \setminus V_1}{\text{ifVthenelse } V_1 f g \in S \Leftarrow_{\mu} V}$$

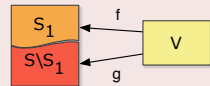
$$\begin{aligned} \text{ifVthenelse} &:: (v \rightarrow \text{Bool}) \rightarrow (s \Leftarrow_m v) \\ &\rightarrow (s \Leftarrow_m v) \rightarrow (s \Leftarrow_m v) \end{aligned}$$



if-then-else source conditional

$$\frac{S_1 \subseteq S \quad f \in S_1 \Leftarrow_{\mu} V \quad g \in S \setminus S_1 \Leftarrow_{\mu} V}{\text{ifSthenelse } S_1 f g \in S \Leftarrow_{\mu} V}$$

$$\begin{aligned} \text{ifSthenelse} &:: (s \rightarrow \text{Bool}) \rightarrow (s \Leftarrow_m v) \\ &\rightarrow (s \Leftarrow_m v) \rightarrow (s \Leftarrow_m v) \end{aligned}$$



Applies two putlenses to distinct sides of a sum

$$\frac{f \in S_1 \leftarrow_{\mu} V_1 \quad g \in S_2 \leftarrow_{\mu} V_2}{f \oplus g \in S_1 + S_2 \leftarrow_{\mu} V_1 + V_2}$$

$(\oplus) :: (s_1 \leftarrow_m v_1) \rightarrow (s_2 \leftarrow_m v_2) \rightarrow (\text{Either } s_1 \ s_2 \leftarrow_m \text{Either } v_1 \ v_2)$

$(f \oplus g) (\text{Just } (\text{Left } s_1)) (\text{Left } v_1') = \mathbf{do}$

$\{s_1' \leftarrow f (\text{Just } s_1) v_1'; \text{return } (\text{Left } s_1')\}$

$(f \oplus g) s (\text{Left } v_1') = \mathbf{do}$

$\{s_1' \leftarrow f \text{Nothing } v_1'; \text{return } (\text{Left } s_1')\}$

$(f \oplus g) (\text{Just } (\text{Right } s_2)) (\text{Right } v_2') = \mathbf{do}$

$\{s_2' \leftarrow f (\text{Just } s_2) v_2'; \text{return } (\text{Right } s_2')\}$

$(f \oplus g) s (\text{Right } v_2') = \mathbf{do}$

$\{s_2' \leftarrow f \text{Nothing } v_2'; \text{return } (\text{Right } s_2')\}$

Algebraic data types

$$\begin{array}{ll}
 \text{in}_{[A]} \in [A] \leftarrow_{\mu} 1 + A \times [A] & \text{out}_{[A]} \in 1 + A \times [A] \leftarrow_{\mu} [A] \\
 \text{nil} \in [A] \leftarrow_{\mu} 1 & \text{unnil} \in 1 \leftarrow_{\mu} [A] \\
 \text{cons} \in [A] \leftarrow_{\mu} A \times [A] & \text{uncons} \in A \times [A] \leftarrow_{\mu} [A]
 \end{array}$$

Products

$$\begin{array}{l}
 \text{swap} \in B \times A \leftarrow_{\mu} A \times B \\
 \text{assocl} \in (A \times B) \times C \leftarrow_{\mu} A \times (B \times C) \\
 \text{assocr} \in A \times (B \times C) \leftarrow_{\mu} (A \times B) \times C
 \end{array}$$

Sums

$$\begin{array}{l}
 \text{coswap} \in B + A \leftarrow_{\mu} A + B \\
 \text{coassocl} \in (A + B) + C \leftarrow_{\mu} A + (B + C) \\
 \text{coassocr} \in A + (B + C) \leftarrow_{\mu} (A + B) + C
 \end{array}$$

Distributivity

$$\begin{array}{l}
 \text{distl} \in ((A \times C) + (B \times C)) \leftarrow_{\mu} (A + B) \times C \\
 \text{distr} \in (A \times B) + (A \times C) \leftarrow_{\mu} A \times (B + C)
 \end{array}$$

A point-free put-based bidirectional language (Summary)

Language of point-free putlens combinators

```
Put ::= id | Put  $\circ$  Put -- basic combinators
      |  $\Phi$  p | bot p -- partial combinators
      | effect f Put -- monadic effects
      | Prod | Sum | Cond | Iso | Rec

Prod ::= addfst f | addsnd f | keepfstOr | keepsndOr | copy -- create pairs
      | remfst f | remsnd f -- destroy pairs
      | Put  $\otimes$  Put -- product

Sum ::= inj p | injsOr | injl | injr -- create sums
      | Put  $\nabla$  Put | Put  $\nabla_p$  Put | Put  $\nabla$  Put | Put  $\nabla$  Put -- destroy sums
      | uninjl | uninjr -- destroy sums
      | Put + Put -- sum

Cond ::= ifthenelse | ifVthenelse | ifSthenelse -- conditional put app.

Iso ::= swap | assocl | associ -- rearrange pairs
      | coswap | coassocl | coassoci -- rearrange sums
      | distl | distr -- distr. sums over pairs

Rec ::= in | out -- algebraic data types
```


Example (list embedding)

- *put* function

$embedAt :: Int \rightarrow [a] \rightarrow a \rightarrow [a]$

$embedAt\ 0\ (x : xs)\ y = y : xs$

$embedAt\ i\ (x : xs)\ y = x :$

$embedAt\ (i - 1)\ xs\ y$

- *get* function

$elementAt :: Int \rightarrow [a] \rightarrow a$

$elementAt\ 0\ (x : xs) = x$

$elementAt\ i\ (x : xs) =$

$elementAt\ (i - 1)\ xs$

$embedAt :: Int \rightarrow ([a] \leftarrow_{Identity} a)$

$embedAt\ 0 = unhead$

$embedAt\ n = untail \circ \llcorner embedAt\ (n - 1)$

$unhead = cons \circ \llcorner keepsnd$

$untail = cons \circ \llcorner keepfst$

`get (embedAt 2) "abcd" = Just 'c'`

`put (embedAt 2) (Just "abcd") 'x' = Identity "abxd"`

`put (embedAt 2) (Just "a") 'x' = **undefined`

Example (list embedding V2)

- *put* function

```
embedAt :: Int → [a] → a → [a]
embedAt 0 (x : xs) y = y : xs
embedAt i (x : xs) y = x :
  embedAt (i - 1) xs y
```

- *get* function

```
elementAt :: Int → [a] → a
elementAt 0 (x : xs) = x
elementAt i (x : xs) =
  elementAt (i - 1) xs
```

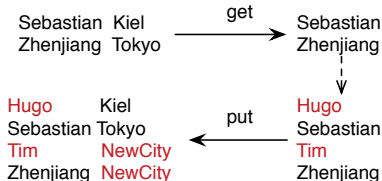
```
embedAt' :: Int → ([a] ← Identity a)
embedAt' 0 = unhead'
embedAt' n = untail' ∘< embedAt' (n - 1)
unhead' = cons ∘< keepsndOr (λv → return [])
untail' = cons ∘< keepfstOr (λ(v : vs) → return v)
```

```
get (embedAt' 2) "a" = Nothing
put (embedAt' 2) (Just "a") 'x' = Identity "axx"
```

Example (DB projection)

- *get* function

```
type Person = (Name, City)
name :: Person → Name
city :: Person → City
peopleNames :: [Person] → [Name]
peopleNames = map name
```



- *put*-based lens

```
map :: (b ←m a) → ([b] ←m [a])
map f = ifVthenelse null (nil ◊ unnil) (cons ◊ (f ⊗ map f) ◊ uncons)
peopleNames :: [Person] ←Identity [Name]
peopleNames = map (addsnd cityOf)
  where cityOf (Just s) v = return s
        cityOf Nothing v = return "NewCity"
```

Example (DB projection with environment)

- *put*-based lens

peopleNames : [Person] $\leftarrow_{\text{Reader [Person]}}$ [Name]

peopleNames = map (addsnd *cityOf*)

where *cityOf* s n = do people \leftarrow ask

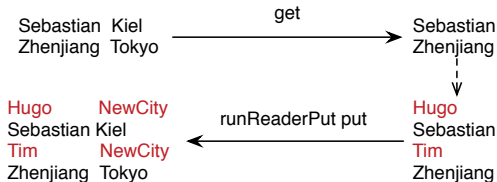
case lookup n people of

Just c \rightarrow return c

Nothing \rightarrow return "NewCity"

runReaderPut :: (s $\leftarrow_{\text{Reader s}}$ v) \rightarrow (s \rightarrow v \rightarrow s)

runReaderPut put s v = runReader (put (Just s) v) s



Example (tree relabelling with state)

- *get* function

data *Tree* *a* = *Tip* *a* | *Bin* (*Tree* *a*) (*Tree* *a*)

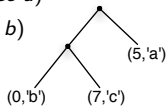
mapTree :: (*a* → *b*) → (*Tree* *a* → *Tree* *b*)

mapTree *f* (*Tip* *x*) = *x*

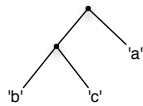
mapTree *f* (*Bin* *l* *r*) = *Bin*
 (*mapTree* *f*) (*mapTree* *g*)

dropLabels :: *Tree* (*Symbol*, *a*) *a*

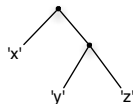
dropLabels = *mapTree* *snd*



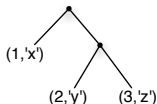
→ *get*



⋮



← *runStatePut* *put* 1



- *put*-based lens

mapTree :: (*b* ←_{*m*} *a*) → (*Tree* *b* ←_{*m*} *Tree* *a*)

mapTree *f* = *in* ∘_κ (*f* ⊕ *mapTree* *f* ⊗ *mapTree* *f*) ∘_κ *out*

freshLabels :: *Tree* (*Symbol*, *a*) ←_{*State*} *Symbol* *a*

freshLabels = *mapTree* (*addfst* *freshLabel*) **where**

freshLabel *s* *v* → **do** { *s* ← *State.get*; *State.put* (*s* + 1); *return* *s* }

runStatePut :: *s* ←_{*State*} *st* *v* → *st* → (*s* → *v* → *s*)

runStatePut *put* *st* *s* *v* = **let** (*s'*, *st'*) = *runState* (*put* (*Just* *s*) *v*) *st* **in** *s'*

- exception (Handle failures)

class *Monad* *m* \Rightarrow *MonadException* *m* **where**

catch :: *m* *a* \rightarrow *m* *a* \rightarrow *m* *a*

instance *MonadException* *Maybe* **where** ...

catch *fail* *m* = *m*

catch *m* *fail* = *m*

Inject a tag in the view (using catch)

$$\frac{f \in S_1 \leftarrow_{\mu} V_1 \quad g \in S_2 \leftarrow_{\mu} V_2}{\text{injException } f \ g \in S_1 + S_2 \leftarrow_{\mu} V_1 \cup V_2}$$

injException :: *MonadException* *m* \Rightarrow (*s*₁ \leftarrow_m *v*) \rightarrow (*s*₁ \leftarrow_m *v*)
 \rightarrow (*Either* *s*₁ *s*₂ \leftarrow_m *v*)

injException *f* *g* *Nothing* *v'* =

liftM *Left* (*put* *f* *Nothing* *v'*) 'catch' *liftM* *Right* (*put* *g* *Nothing* *v'*)

injException *f* *g* (*Just* (*Left* *s*₁)) *v'* =

liftM *Left* (*put* *f* (*Just* *s*₁) *v'*) 'catch' *liftM* *Right* (*put* *g* *Nothing* *v'*)

injException *f* *g* (*Just* (*Right* *s*₂)) *v'* =

liftM *Right* (*put* *g* (*Just* *s*₂) *v'*) 'catch' *liftM* *Left* (*put* *f* *Nothing* *v'*)

Example (*unwords* with exception)

- *get* function

```
unwords :: [String] → String
unwords [] = ""
unwords ws = foldr1 (λw s → w ++ ' ' : s) ws

foldr1 :: (a → a → a) → [a] → a
foldr1 f [x] = x
foldr1 f (x : xs) = f x (foldr1 f xs)
```

- *put*-based lens

```
words :: [String] ←Maybe String
words = (nil ∙ id) ∘ injException (ignore "") (unfoldr1 (appendWithSep " "))

unfoldr1 :: MonadException m ⇒ ((a, a) ←m a) → ([a] ←m a)
unfoldr1 f = (cons ∙ wrap) ∘ injException ((id ⊗ unfoldr1 f) ∘ f) id

appendWithSep :: Monad m ⇒ String → ((String, String) ←m String)
ignore :: Monad m ⇒ e ←m v
```

```
get words ["a", "b", "c"] = Just "a b c"
put words Nothing "hu go " = Just ["hu", "", "go", ""]
```

- a novel point-free put-based BX language (**flexible**, **expressive**)
- we propose to shift into a *put* programming style
 - programmers write well-behaved *put*
 - language provides unique *get* for free
- *put programming is more powerful than get programming, not easier, but not necessarily more complex*
- this shift is **manageable**
 - the combinators offer different default *put* behaviors
 - more complex *put* behaviors using monadic effects
- this shift is **necessary**
 - programmers can fully control/specify BXs (**predictability**)
 - more expressive than existing get-based languages (**user's intentions**)

Demos: Haskell++

- <http://hackage.haskell.org> \Rightarrow putlenses
- type checking & type inference
- better static guarantees and programmability
- fully expressive putlens language \longleftrightarrow less expressive higher-level put-based DSL (BiFlux in the works...)
- synthesize more efficient *put* and *get* functions
- languages for other domains (e.g., lenses for relational data)



A. Bohannon, B. C. Pierce, and J. A. Vaughan

Relational lenses: a language for updatable views

Principles of Database Systems, 2006.